

DAWNSSLEY

*Dungeons and caverns before are laid out,
creepies and crawlies are ready to bout.
Would-be heroes that enter this hell
must battle their way out of Dawnssley!*

*A number of keys you must find
to open the doors to reach mankind.
Potions and food are scattered around,
to escape Dawnssley these must be found!*

*All treasures you find, do use wisely,
but carefully, and not too miserly!
Be bold - be fast - be lucky - be clever,
or inside Dawnssley you'll stay forever!*

LOADING - RUN[™] [ENTER]

GETTING STARTED - One or two players can play, either as Hobbo the Elf, or Thor the Warrior. For controls, see title screen.

PLAYING - Your object is to find the exit of each level in order to escape from Dawnssley. All sorts of nasty monsters will have to be zapped by Hobbo's fireballs or Thor's throwing axes. The blocks from which the monsters emerge can also be destroyed, but this requires a few hits. Keys must be collected to open doors along the way (beware not to open unnecessary doors - there's only enough keys to get you out!). There are bonus treasures, spells that can be used to wipe out monsters, and potions and food to restore strength. You die if your strength runs out. In the two player game you are in competition and can fight each other.

Program by Paul Machacek